

ALM-6

ALMA'S DESIGNS CERTIFICATE OF COMPLIANCE ("COC")

Product Name	Style Number	Product Description	Product Label
Brown Bears	BB-6	Puppet	Alma's Designs

A. Manufacturer

Entity Name	ALMA'S DESIGNS
Full mailing address	4 VICTORIA VALE
Phone #	831-644-9410
Contact Person	J. Weber

B. Importer

Entity Name	SAME
Full mailing address	SAME
Phone #	831-644-9410
Contact Person	SAME

C. Third-party testing lab

Entity Name	INTERTEK
Full mailing address	INTERTEK 3400
Phone #	2310 CHINE ROAD
Contact Person	831-5841
	M. MENDADO

MANILA PHIL

Date of Manufacture:	4/15/09	Date of Testing:	5/20/09	Test Number(s):	
Place of Manufacture:	MANILA PHILIPPINES	Place of Testing:	SAME		2009013176
(If different from manufacturer address above)					

Individual responsible for maintaining records of test results supporting certification:

Name	Company	Address	Email Address	Phone #
J. Weber	ALMA'S DESIGNS	4 VICTORIA VALE	JOHN WEBER 1 AT COMCAST	831-644-9410

Product safety standards to which the Product is being certified (mark all that apply, and add any additional applicable standards in blank provided)

☒ CPSIA § 101 - Lead in Substrate of Children's Products	☒ 16 CFR § 1500.3 (b)-(5)-(9) & (1)-(5) - Toxicology and Hazardous Substances	☐ Balls	☐ 16 CFR § 1500.18(a)(17) -	☐ 16 CFR Part 1610 - Flammability of Clothing Textiles
☒ CPSIA § 101, 16 CFR Part 1303 - Lead in Paint and Surface Coatings	☐ 16 CFR § 1500.14 (b)(8) - Art Materials	☒ Labeling (small parts, etc)	☐ 16 CFR Part 1611 -	☐ 16 CFR Part 1611 - Flammability of Vinyl Plastic Film
☒ CPSIA § 106 - ASTM F963-07 Toy Safety Specification	☐ 16 CFR § 1500.18 (a)(5) - Caps for toy guns	☒ Flammability	☐ 16 CFR § 1500.44 -	☐ 16 CFR § 1700.14 - Child Resistant Packaging
☒ CPSIA § 108 - Phthalates in Children's Products	☐ 16 CFR § 1500.18 (a)(6) - Baby bouncers, walkers and Jumpers	☒ Sharp points/edges	☐ 16 CFR § 1500.48 & 49 -	☐ Plastic Film
☐ 15 CFR Part 1150 - Toy Gun Making	☐ 16 CFR § 1500.18(a)(16) - Infant cushions or pillows	☐ Small Parts	☐ 16 CFR Part 1501 -	

Age Range 3 yrs & up